

Real-time 3D Graphics System

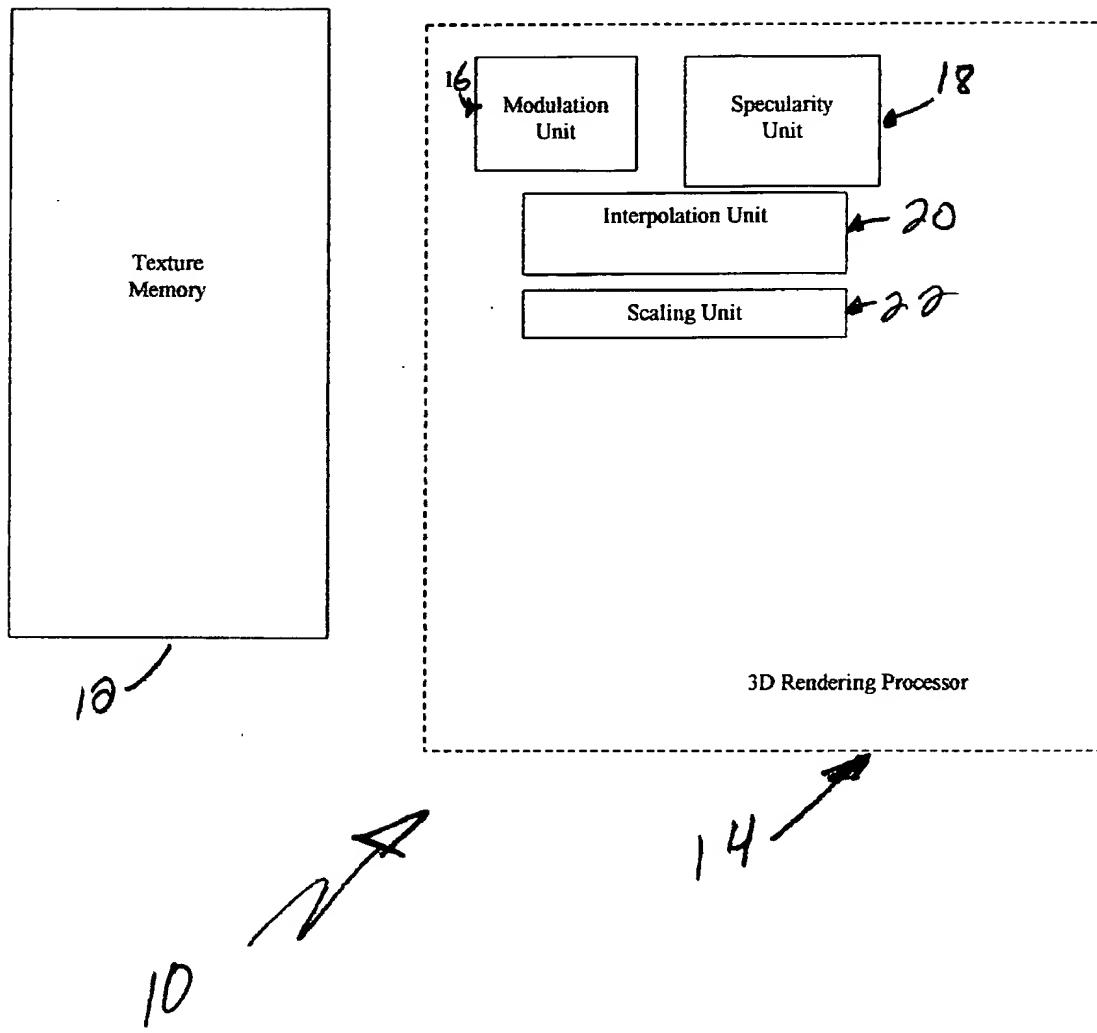


Figure 1

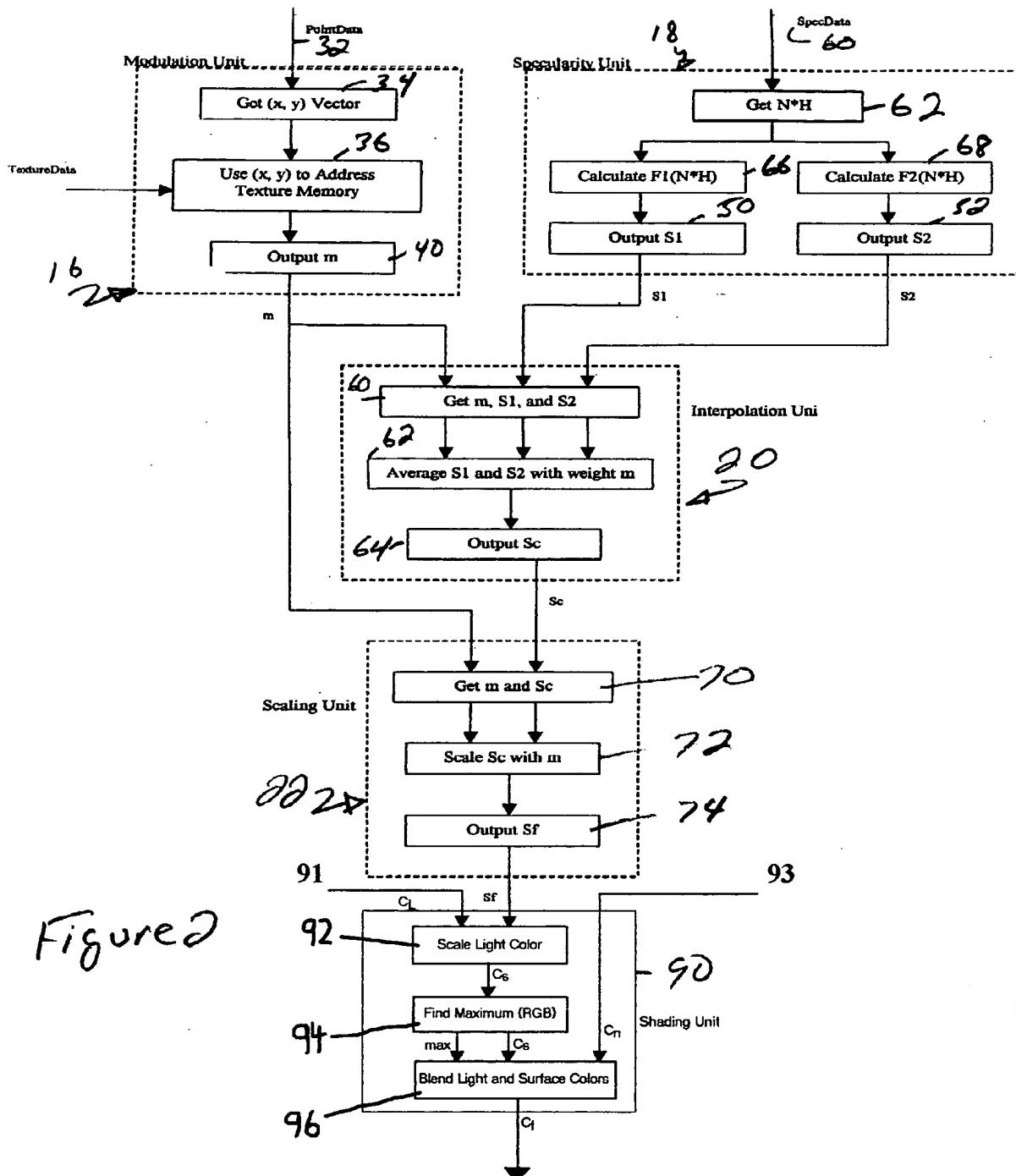


Figure 2

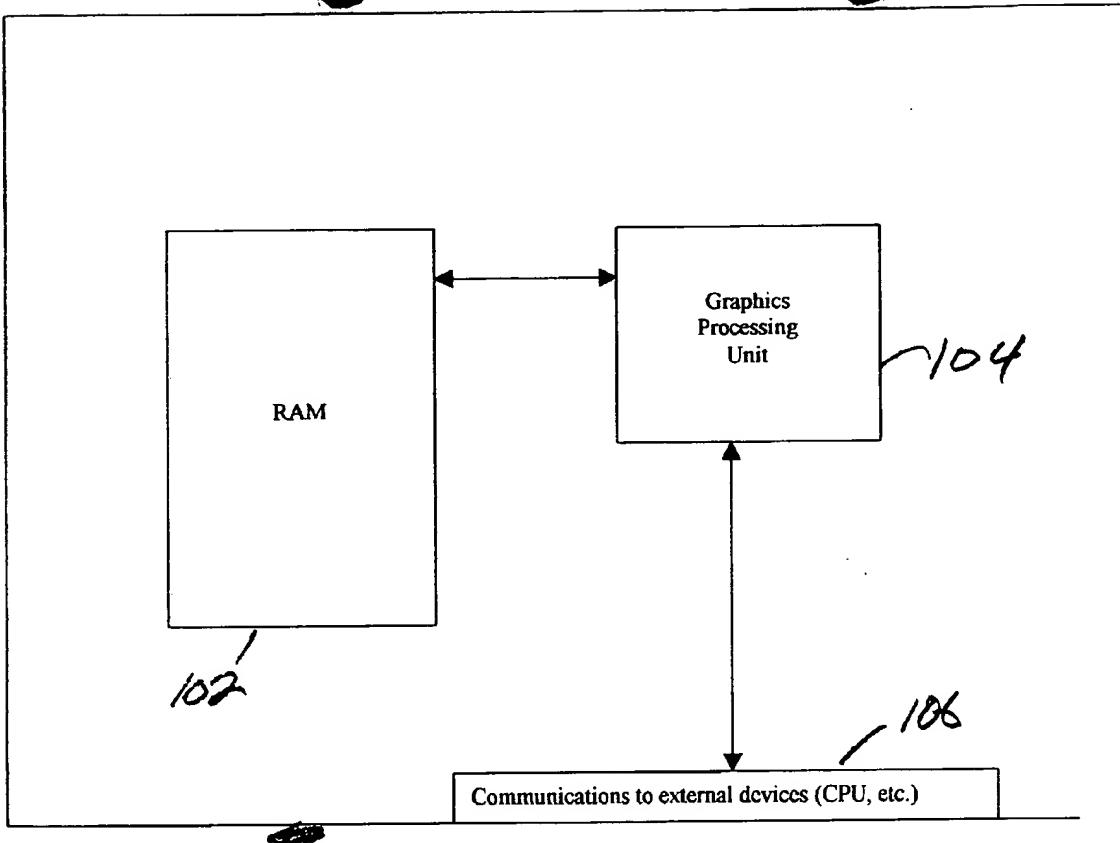


Figure 3